App Dev

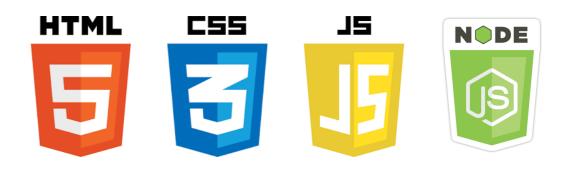
Stefano Balietti

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@balietti | stefanobalietti.com | @nodegameorg | nodegame.org





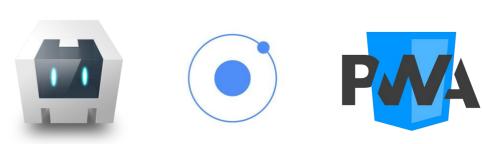




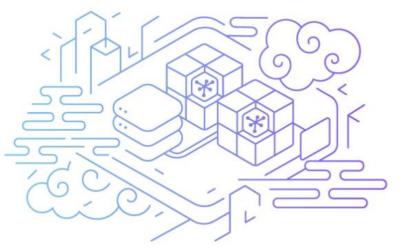








Module 9: Web Server





Express 4.17.1

Fast, unopinionated, minimalist web framework for Node.js

Module 9: Web Server

Learning Goals

- Setup the **ExpressJS** server in NodeJS
- Understanding middleware
- Creating custom routes and password protected routes
- Creating RESTful APIs
- Upload your server on the Heroku cloud
- Implement a simple Captcha

Module 9: Web Server

- Express JS provides a minimalistic and fast web server API to server static assets and templates
- Express JS is the most installed server in NodeJS ecosystem (a recent alternative *fastify*)
- Can be used in production in tandem with the **NginX** server (not covered here)
- Heroku is a cloud platform *as a service* supporting several programming languages.
- Heroku focuses on **apps** and provides the backend infrastructure to run them.

Routes

- Programming in Express means adding "routes" sequentially
- Each routes catch a given path in the URL (wildcards are possible)
- Each route takes a **callback** that manipulates two objects:
 - request from the browser (e.g., for checking IP or cookies)
 - response (e.g., send a file back)
- The **order** in which are added matters! Earlier routes are executed first

```
// A route to intercept requests to home (root).
app.get('/', (req, res) => {
    // Something here
});
```

```
// A route to intercept requests to home (root).
app.get('/', (req, res) => {
    // Something nere
});
```

The request object contains information about the request, such as:

- req.body (POST)
- req.params (GET)
- req.cookies
- req.ip

```
// A route to intercept requests to home (root).
app.get('/', (req, res) => {
    // Something mere
});
```

The request object contains information about the request, such as:

- req.body (POST)
- req.params (GET)
- req.cookies
- req.ip

The response object contains methods to handle the request, such as:

- res.cookie
- res.send
- res.sendFile
- res.status
- res.end

```
// A route to intercept requests to home (root).
app.get('/', (req, res) => {
    // A quick message.
    res.send('This is your home page.');
});
```

```
// A route to intercept requests to home (root).
app.get('/', (req, res) => {
    // A quick message.
    res.send('This is your home page.');
});
```

```
// Mail route.
app.get('/mail', (req, res) => {
    res.sendFile('/path/to/mail/file.html');
});
```

Middlewares

```
// A route to intercept requests to home (root).
app.use('ROUTE', (req, res, next) => {
    // Do something (e.g., authenticate user).
```

// Everything OK, go to the next middleware/route callback.
next();
});

Middlewares

```
// A route to intercept requests to home (root).
app.use('ROUTE', (req, res, next) => {
    // Do something (e.g., authenticate user).
```

```
// Everything OK, & For instance: '/mail/'
next();
});
Ute callback.
applied globally.
```

The localhost Address

After Express has started, it serves files from this address:

http://localhost:3000

ADDRESS

YOUR OWN COMPUTER (INSTEAD OF A REMOTE SERVER)

It is equivalent to the numeric IP: 127.0.0.1

PORT

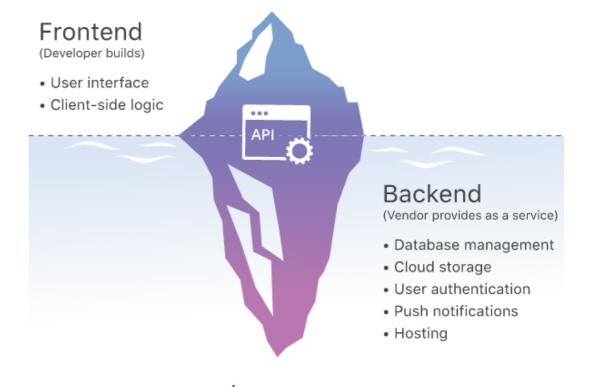
A INTERNAL ADDRESS WITHIN YOUR COMPUTER (THINK IT AS THE DOOR BELL IN A LARGE BUILDING)

Cloud Providers

<u>Netlify</u> (PaaS): front-end development <u>Vercel</u> (PaaS): in-between Netlify and Heroku <u>Heroku</u> (PaaS): back-end development (apps sleep!)

Digital Ocean (BaaS and PaaS): you want to maintain your own virtual server at a very reasonable price.

Firebase (BaaS): access to Google services **Azure** (BaaS): access to Microsoft services **AWS** (BaaS): access to Amazon services





https://medium.com/@benwang_2362/the-difference-between-iaas-paas-baas-and-saas-91133d728917

Module 6: Resources

- <u>https://expressjs.com/</u>
- <u>https://expressjs.com/en/4x/api.html</u>
- https://scotch.io/tutorials/whats-new-in-expressis-5-0
- <u>https://www.geeksforgeeks.org/different-servers-in-node-js/</u>
- https://javascript.plainenglish.io/fastify-express-benchmark-4c4aebb726d6
- https://www.heroku.com

Security

Learning Goals

- Best practices to secure Express server
- How to store passwords: encryption vs hashing
- How to tame bots: how detect them, honeypots and captchas

Express highlights in this page the best security practice

https://expressjs.com/en/advanced/best-practice-security.html

See exercise: 7_secure.js



1. Never use *deprecated* or *vulnerable* versions of Express

Keep an eye on the security update <u>page</u>

2. Always use TLS (Transport Layer Security), enabling https://

TLS <u>encrypts</u> all data before it is sent from the client to the server

Add a route to redirect all HTTP traffic to HTTPS

Remember! POST requests do not encrypt data, more secure than GET:

- are not cached/bookmarked/browser history
- much larger data length restriction (~8Kb vs ~2Gb, but can be configured)

3. In doubt, put the **Helmet** on!

Helmet is a package to automatically configure Express with a higher level of security

Default security can be too tight, i.e., disabling all scripts without a hash or a nonce attribute

At least remove the "Powered by Express" header.

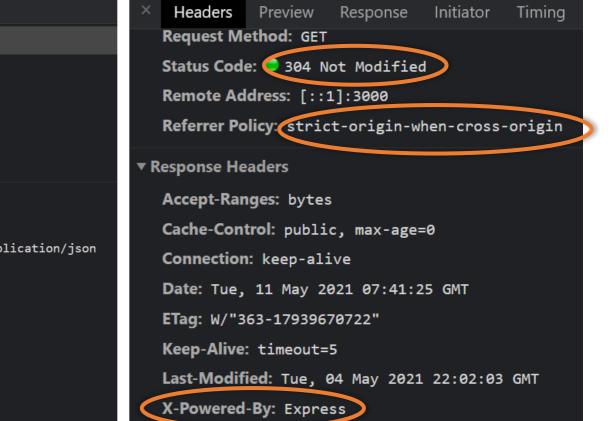
A Deeper Look at the Headers

Open the DevTools, click on Network tab and click on a resource (e.g., style_input.css)

WITH HELMET

Name	× Headers Preview Response Initiator Timing Cookies	× Head
localhost	▼ General	Reque
bootstrap.min	Request URL: https://localhost:3000/css/style_inputs.css	Status
jquery.min.js —	Request Method: GET	Remo
bootstrap.bun	Status Code: 🗢 200 OK	
style_inputs.css	Remote Address: [::1]:3000	Referi
📼 441x300m.jpg		Posnon
💻 7128c55d18e		 Respon
📓 trumpstormyc	▼ Response Headers View source	Ассер
activities.js	Accept-Ranges: bytes	Cache
page.js	Access-Control-Allow-Headers: Origin,X-Requested-With,Content-Type,Accept,content-type,application/json	Conne
	Access-Control-Allow-Origin: http://localhost:3000	Conne
	Cache-Control: public, max-age=0	Date:
	Connection: keep-alive	ETag:
	Content-Length: 867	Keep-
	Content-Type: text/css; charset=UTF-8	Last-N
	Date: Tue, 11 May 2021 07:45:04 GMT	
10 requests 98.7	ETag: W/"363-17939670722"	X-Pow

WITHOUT HELMET



Scroll down for more headers

4. Prevent brute-force attacks with a rate-limiter package

The <u>rate-limiter-flexible</u> package for instance lets you define a number of **points** that can be consumed within a given **duration**. You can associate actions to point consumption (to a logged user or to a IP address) and when it goes to zero access to resource is denied.

- 5. Whitelist IPs that can access the API
- Setting up CORS
- Manually checking IP access

5. Whitelist IPs that can access the API

- Setting up **CORS**:

- The cors package handles it nicely
- Can specify address, protocol, and port.
- The web server still receives and responds to requests normally.
- The browser will hide the responses if the CORS policy is not respected.
- Manually checking IP access:
 - Completely prevent access to the resource
 - IP can masked by a proxy (e.g., Nginx) check headers 'x-real-ip'

6. Create a strong access key for the API

Use the <u>crypto module</u> or the <u>uuid package</u>

Never store the password in plain, neither in separate file nor hardcoded in code

Create an hash that can be stored outside of codebase (e.g., database or fs)

Load the hash in memory and compare incoming requests

The <u>bcrypt</u> module is recommended for hashing

Must use TSL to encrypt API key in incoming requests.

Securely Authenticating Users

5. If you are dealing with authenticating users in the browser <u>JSON Web Tokens</u> are recommended. Playground: <u>https://jwt.io/</u>

- Store them as cookies and use the HttpOnly tag.
- httpOnly tag makes the cookie unavailable to JavaScript, they are just sent with the Headers on every request.

Securely Authenticating Users

5. If you are dealing with authenticating users in the browser **JSON Web Tokens** are recommended. Playground: <u>https://jwt.io/</u>

- Store them as cookies and use the HttpOnly tag.
- httpOnly tag makes the cookie unavailable to JavaScript, they are just sent with the Headers on every request.

Or you may us a **plugin** auth:

- https://auth0.com/ (Max 7000 active users for free)
- https://magic.link/ (Max 100 active users for free)

Useful Packages

- The <u>passport package</u> makes it easier to integrate different authorization methods (including oauth)
- The <u>pm2 package</u> spawns a NodeJS child process in the background (MUST).
 If you run the Express server yourself you need to make sure the server is kept-alive after you close the connection/terminal.

 Pm2 will restart the server upon errors, handle memory limits, and help you configure the node is

Pm2 will restart the server upon errors, handle memory limits, and help you configure the node.js process

- The <u>nodemon package</u> will watch your files and restart your server whenever there is a change. Very very useful when developing a server application.
- The <u>dotenv package</u> is a simple package to load data (e.g., passwords and keys) into the NodeJS process

Securing Express: Resources

- <u>https://expressjs.com/en/advanced/best-practice-security.html</u>
- <u>https://dev.to/omergulen/step-by-step-node-express-ssl-certificate-run-https-server-from-scratch-in-5-steps-5b87</u>
- <u>https://blog.gitguardian.com/secrets-api-management/</u>

Password management

Adobe Data Breach

- In 2013 Adobe announced a huge data breach that affected 3.000.000 to 38.000.000 customers.
- A huge dump of the offending customer database was recently published online.
- In the statement Adobe announce that:

"The attackers may have gained access to your... encrypted password."

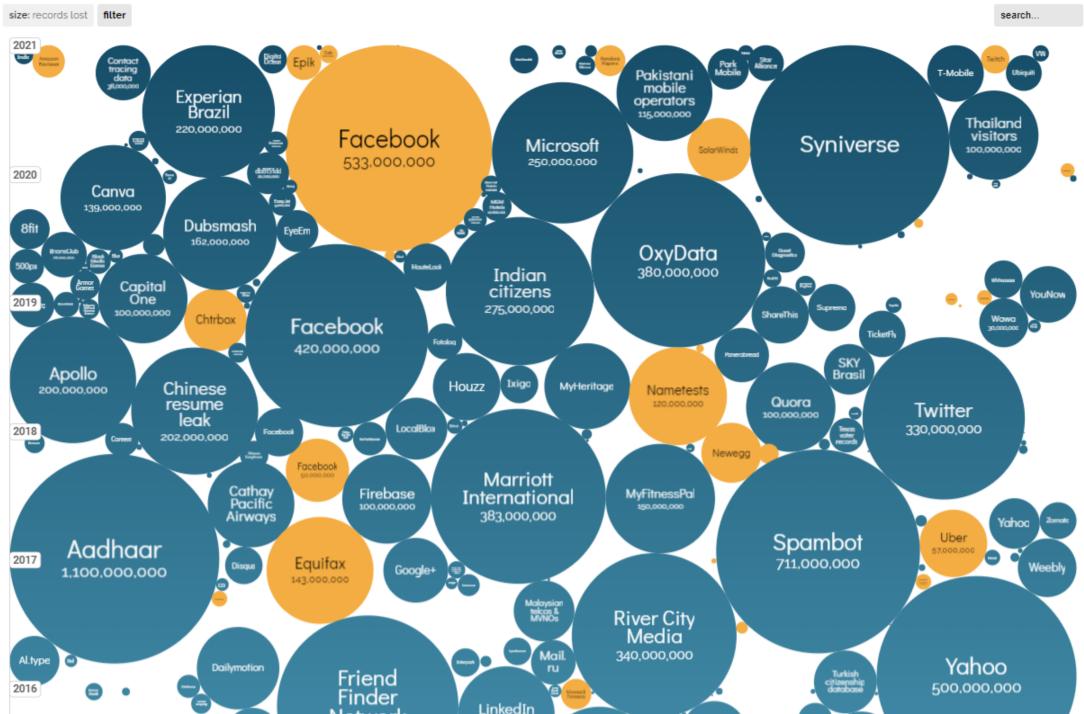
• But what is encrypted password mean ?



Adobe Hacked, Source: https://www.venzagroup.com/adobe-systems-databreach-compromises-information-millions-users/

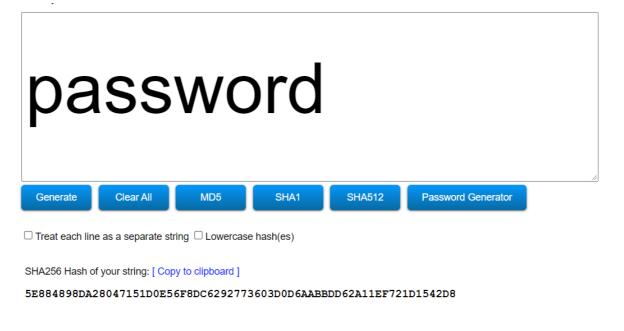
World's Biggest Data Breaches & Hacks

Selected events over 30,000 records



Encrypted Password ?

- For password storage **do not use encryption**
- Use a **one-way mathematical function** called a **hash** that uniquely depends on the password
- You can calculate the hash from the password, but not the other way around



https://passwordsgenerator.net/sha256-hash-generator/

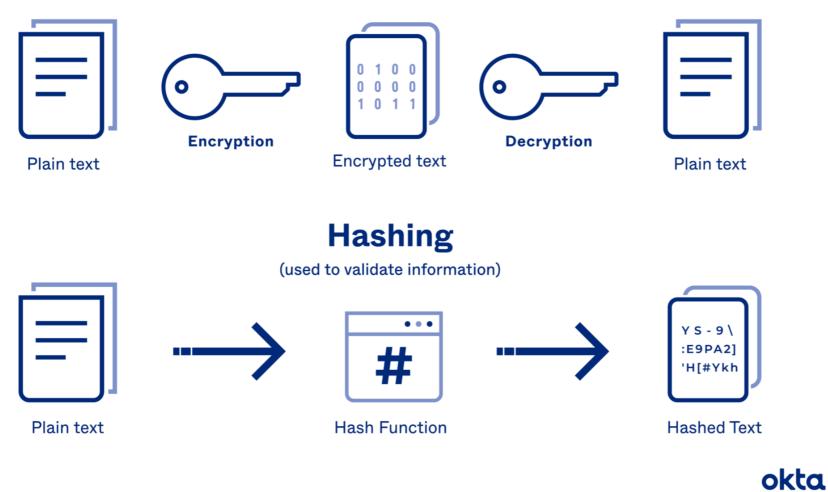
Encrypted Password ?

- You never actually store the password at all, password processed in memory to verify hash
- To make it more secure you usually add some *salt*: a random string that you store with the user's ID and mix into the password when you compute the hash.
- Finally you also use a key derivation function (KDF) like bcrypt.

Encrypted Password ?

Encryption

(used to protect sensitive information)

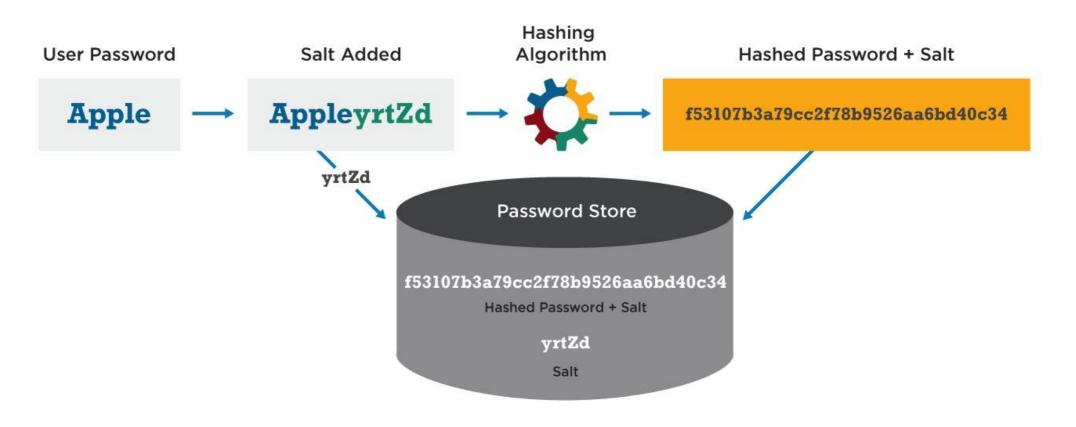


Hashing and Salting

- A hash function maps data of arbitrary size to fixed-size values
- Hashed passwords are **deterministic**: same input -> same output
- This makes hashed passwords vulnerable to a **dictionary attack**
- A cryptographic salt can mitigate this risk
- Salt are random bits added to each password instance before its hashing
- Salts create unique passwords even in the instance of two users choosing the same passwords

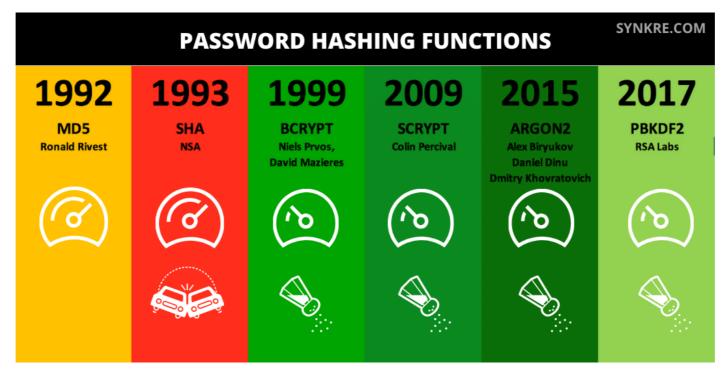
Hashing and Salting

Password Hash Salting



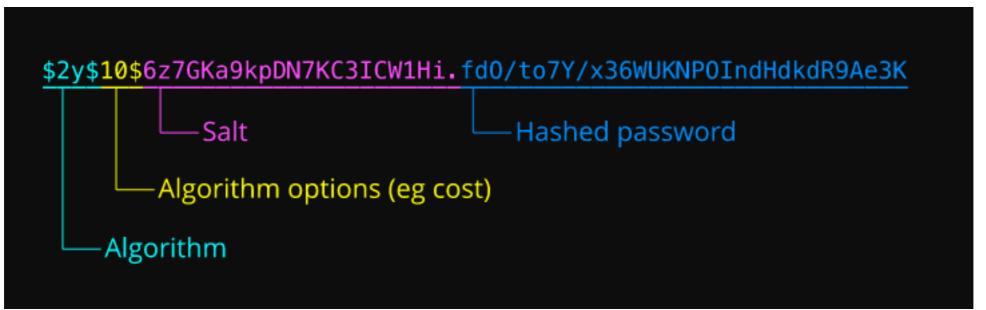
bcrypt

- bcrypt is a key derivation function that based on Blowfish cipher and crypt hash function.
- The safety of the password depends on how fast the selected cryptographic hashing function can calculate the password hash.
- A fast function would execute faster when running in much more powerful hardware.



bcrypt

- bcrypts goal is to create a cryptographic hash function that can be tuned to run slower in newly available hardware; that is, the function scales with computing power to mitigate this attack vector that mentioned above.
- bcrypt use Blowfish to add extra computational demand to hash functions to protect against dictionary and brute force attacks by slowing down the attack.



Back to Adobe Case

- Adobe passwords were encrypted, not hashed.
- In this case it means anyone who computes, guesses or acquires Adobes decryption key immediately gets access to *all* the passwords in the database.
- In the end, with very little effort, someone can recover an awful lot of information about the breached passwords, including: identifying the top five passwords precisely, plus the 2.75% of users who chose them; and determining the exact password length of nearly one third of the database.
- Basically using salted hashes on the other hand wouldn't have yielded up any such information.

Breaking the Adobe's Encryption

4464 ① User ID yahoo.com- -g2B6PhWEH36e ③ Password hint try: qwerty123
4465- -xxxxx@jcom.home.ne.jp- -Eh5tLomK+N+82csoVwU9bw==- -?????
4466- -xx@hotmail.com- -ahw2b2BELzgRTWYvQGn+kw==- -quiero a
4467-
4468- username 2 Username e.com-1-2GtbVrmsERzioxG6CatHBw==-1-1-
4469
4470
4471- -xxxx@yahoo.com ③ Email address <pre>>xG6CatHBw==- -myspace </pre>
4471- -xxx@hotmail.com- -kbyi918wDrrioxG6CatHBw==- -regular

Data Dump, Source: https://nakedsecurity.sophos.com/2 013/11/04/anatomy-of-a-passworddisaster-adobes-giant-sizedcryptographic-blunder/

- From the dumped data we can get the encrypted passwords and password hints.
- With all data lengths a multiple of eight, we're almost certainly looking at a block cipher that works eight bytes (64 bits) at a time.
- That, in turn, suggests that we're looking at DES, or its more resilient modern derivative, Triple DES, usually abbreviated to 3DES.

Breaking the Adobe's Encryption

• Finally the last step is to create a crib sheet to recover passwords. This can be done by assuming that the most common passwords in the past leaks will remain as most common.

Adobe password data	Password hint		
110edf2294fb8bf4	-> numbers 123456		
110edf2294fb8bf4	-> ==123456		
110edf2294fb8bf4	-> c'est "123456" 123456		
8fda7e1f0b56593f e2a311ba09ab4707	-> numbers		
8fda7e1f0b56593f e2a311ba09ab4707	-> 1-8		
8fda7e1f0b56593f e2a311ba09ab4707	-> 8digit		
2fca9b003de39778 e2a311ba09ab4707	<pre>-> the password is password</pre>		
2fca9b003de39778 e2a311ba09ab4707	-> password ③ password		
2fca9b003de39778 e2a311ba09ab4707	-> rhymes with assword		
e5d8efed9088db0b e5d8efed9088db0b e5d8efed9088db0b	<pre>-> q w e r t y -> ytrewq tagurpidi ④ qwerty -> 6 long qwert</pre>		
ecba98cca55eabc2	-> sixxone		
ecba98cca55eabc2	-> 1*6		
ecba98cca55eabc2	-> sixones		

- Without any considerable work, we already have a lot of clues to recover the passwords.
- For example, assuming e2a311ba09ab4707 is 8 zerobytes, we can say that 27% of all passwords are eight characters long.

Crib Sheet, Source: https://nakedsecurity.sophos.com/2013/11/04/anatomy-of-apassword-disaster-adobes-giant-sized-cryptographic-blunder/

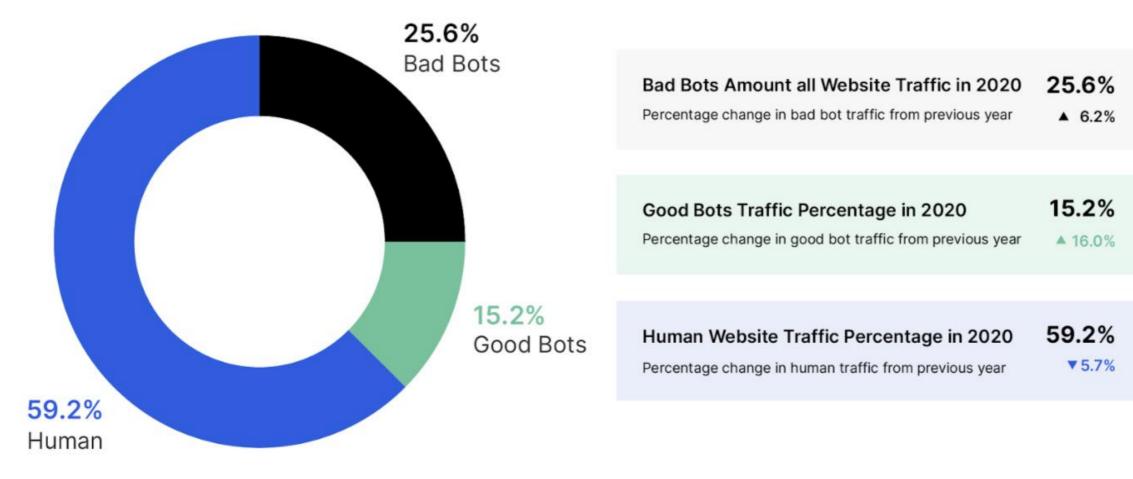
Taming Bots

Bots

- Bots are computer programs trained to behave like humans.
- Help us to automated lot of tasks, save time and money.
- As bots become even more human-like every year, it has made it more difficult to accurately **detect bots crawling your website**.
- Bot traffic even makes up over **40**% of website visits
- Effects of bad bots:
 - Scrape your content, scrape links or worse still your data
 - Attempt to disrupt your site performance
 - Post spam content and spurious form generation

Bots

Bad Bot v Good Bot v Human Traffic 2020



Bots

• Bots are 5-20% of all Twitter users



Botometer_® An OSoMe project (bot•o•meter)



Botometer (formerly BotOrNot) checks the activity of a Twitter account and gives it a score. Higher scores mean more bot-like activity. Use of this service requires Twitter authentication and permissions. (Why?) If something's not working or you have questions, please contact us only after reading the FAQ. Botometer is a joint project of the Observatory on Social Media (OSoMe) and the Network Science Institute (IUNI) at Indiana University.

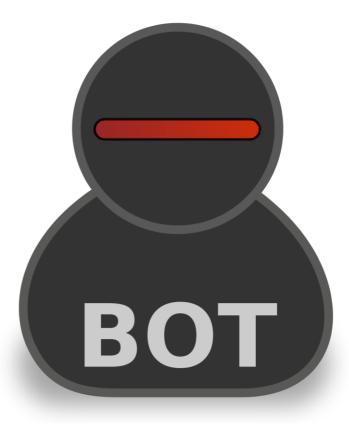
Check user Check followers Check friends @ScreenName

Img source

https://botometer.osome.iu.edu/

Some Indicators of Existence of Bots:

- Direct traffic sources
- Reducing server performance or website speed
- Faster browsing rate
- Inconsistent page views
- Increasing bounce rate
- Junk user information
- Content scraping and stealing
- Spike in traffic from an unexpected location
- Passive/active fingerprinting



• Direct traffic sources:

When there's a "bot attack" on your site, or to a particular page, the only channel contributing to the traffic will be "direct" traffic.

• Reducing server performance or website speed:

A slowdown in your hosting server performance or speed mainly comes from bots.

• Faster browsing rate:

Machines can browse a website much faster than humans. So when you experience a huge amount of traffic in a short period, it's mostly because of bots.

• Inconsistent page views:

When bots enter a website, they tend to load up a large number of pages all at once. Therefore bots can lead to an unusual increase in page views.

• Increasing bounce rate:

If the average page duration for a website (time spent on-page) reduces, and the bounce rate increases (visitors not viewing other pages or interacting with the page), this is a clear indicator that your website is being visited by rogue bots.

• Junk user information:

weird, unusual account creation or sign-ups with weird email addresses, accompanied by potential fake names and phone numbers is a huge indicator of bots on your website.

• Spike in traffic from an unexpected location:

A sudden increase in users from a particular region, country, city or other location, which you may not be familiar with, or not related to your website can indicate existence of bots.

• Passive/active fingerprinting:

Web browsers are generally complex and packed full of information (headers, userAgent, IP, extensions, etc.) Your system will send a request to every browser, querying this information on the browser as an *identifier*. Utilizing a solution like **device fingerprinting** can access deep information about a user to easily identify bots.

Honeypots

- A **honeypot** is a decoy created to look like a compromised system that will seem like an easy target for malefactors.
- Honeypots distract hackers and thus protect the real possible targets.
- Honeypots are information tools that can help you understand existing threats to your website and spot the emergence of new threats.



How Honeypots Work ?

- Honeypots fake legitimate targets such as a company's customer billing system.
- Their deliberate security vulnerabilities lure the hackers.
- Once the hackers get in the honeypot, they can be tracked, and their behavior assessed for clues on how to make the real network more secure.
- By tracking the hackers you can learn:
 - where the cybercriminals are coming from
 - the level of threat
 - what modus operandi they are using
 - what data or applications they are interested in
 - how well your security measures are working to stop cyberattacks

How Honeypots Work?

Honeypot Honeypot Internal Internet Network Packet Filter Firewall Honeypot, Source: https://www.thesecuritybuddy. Security Buddy com/data-breachesprevention/what-is-honeypot/ The Security Buddy Server

https://www.thesecuritybuddy.com/

Honeypots can also be added to Forms

Honeypots can also be added to Forms

```
<div class="row">
  <div class="form-group col-md-6 mb-3">
   <label for="email">Email</label>
   <input type="email" class="form-control" id="email" name="email">
 </div>
  <div class="form-group col-md-6 mb-3" style="display: none !important">
   <label for="secondary_email">Secondary Email</label>
   <input type="email" class="form-control" id="secondary_email"</pre>
   name="email" >
 </div>
  <div class="form-group col-md-6 mb-3">
   <label for="pwd">Password</label>
   <input type="password" class="form-control" name="pwd" id="pwd">
  </div>
</div>
```

Honeypots can also be added to Forms

```
<div class="row">
  <div class="form-group col-md-6 mb-3">
    <label for="email">Email</label>
    <input type="email" class="form-control" id="email" name="email">
  </div>
  <div class="form-group col-md-6 mb-3"(style="display: none !important")</pre>
    <label for="secondary_email">Secondary Email</label>
    <input type="email" class="form-control" id="secondary_email"</pre>
    name="email" >
 </div>
  <div class="form-group col-md-6 mb-3">
   <label for="pwd">Password</label>
    <input type="password" class="form-control" name="pwd" id="pwd">
  </div>
</div>
```

An unsophisticated bot will fill-in the form even if it is not displayed.

Usage of Honeypots

- Spam Detection
- Protection From SQL Injections
- Protection From Malware
- Searching For Malicious Servers
- Anti-Crawler



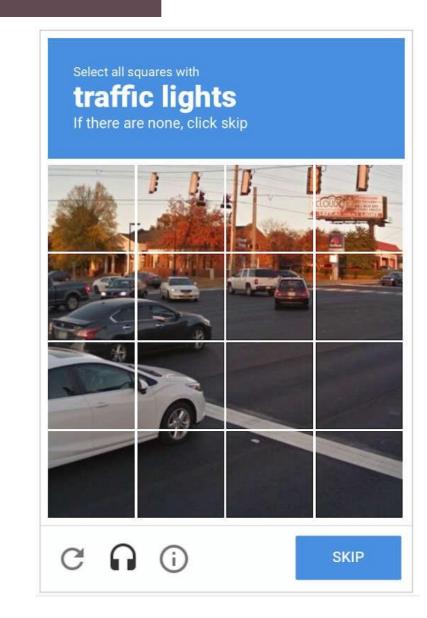
Benefits and Dangers

- There are several benefits of honeypots:
 - They make it much easier to spot patterns, (e.g., similar IP addresses)
 - They are resource light
 - Have a low false positive rate
 - They can give you reliable intelligence
 - Great training tools for technical security staff
- However:
 - Honeypots cannot catch everything
 - When identified, hackers can feed bad information to the honeypot
 - They can be used as a way to your real system
 - Honeypots in forms may have faulty renderings in non-standard browsers and browsers for visually impaired people

Captchas

"Completely Automated Public Turing test to tell Computers and Humans Apart" or a **CAPTCHA** is a type of challenge-response test used in computing to determine whether the user is human.

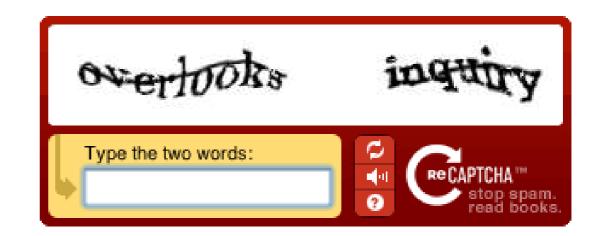
CAPTCHAs protect websites against bots by generating and grading tests that humans can pass but current computer programs cannot.



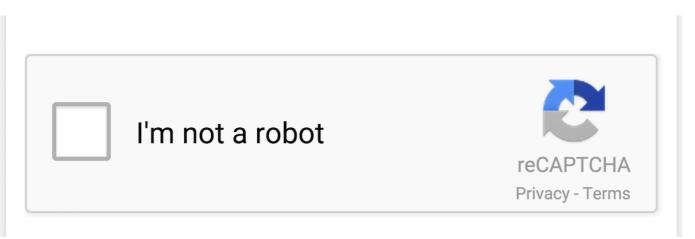
Traffic Lights Captcha, Source: https://onezero.medium.co m/why-captcha-picturesare-so-unbearablydepressing-20679b8cf84a

Types of Captchas

- Text-based CAPTCHAs
- CAPTCHA Image
- Audio CAPTCHA
- Math or Word Problems
- Social Media Sign In
- No CAPTCHA ReCAPTCHA



reCAPTCHA, Source: http://www.captcha.net/



No CAPTCHA, Source: https://de.wordpress.org/plugins/login-recaptcha/

Drawbacks of Captchas

Captchas helps to prevent bots and spams but :

- Can be disruptive and frustrating for users
- May be difficult to understand or use for some audiences
- Some CAPTCHA types do not support all browsers
- Some CAPTCHA types are not accessible to users who view a website using screen readers or assistive devices

hCaptcha

Compared to traditional reCAPTCHA:

- hCaptcha gives you more control over the difficulty level you need for your site and does a better job of protecting your users' privacy.
- hCaptcha has 100% of the features of reCAPTCHA.
- hCaptcha makes compliance with privacy rules like GDPR, LGPD, CCPA more straightforward.
- hCaptcha also pays publishers (free accounts) for the work your users are doing. Using reCAPTCHA donates that work to Google.

How it works ?

- The user answers an hCaptcha.
- They get a passcode from our server that is embedded in your form.
- When the user clicks Submit the passcode is sent to your server in the form.
- Your server then checks that passcode with the hCaptcha server API.
- hCaptcha says it is valid and credits your account. Your server now knows the user is not a bot and lets them log in.

Module 10: MongoDB

MongoDB®

What is a Database?

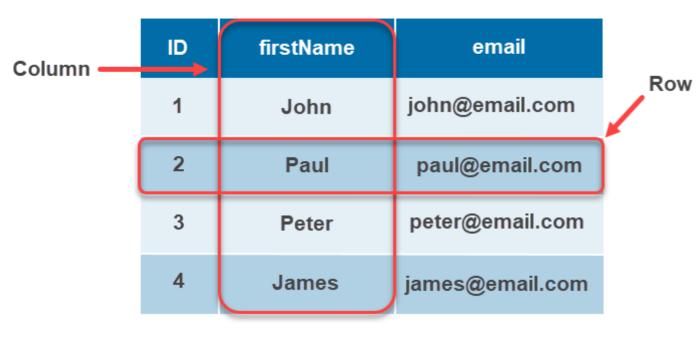
- Databases are **organized collections** of related data records
- There are different ways of storing and organizing data in a database

Based On	Database Types	
	Relational	
Model	Non-Relational (NoSQL)	
	Object-oriented	
Location	Centralized	
Location	Distributed	
Design	Operational (OLTP)	
Design	Analytical (OLAP)	
Hosting	On-Premises	
Hosting	Cloud	
Processing Power	Personal	
FIGGESSING FOWER	Commercial	

https://phoenixnap.com/kb/database-types

Relational vs NoSQL

RELATIONAL (SQL)



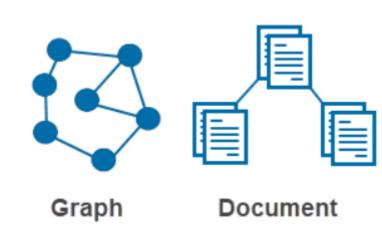
Img source

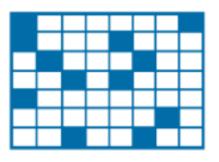
- Data is structured in **tables**
- Tables are linked via foreign keys (IDs)
- Keys allows for **fast** indexing and search
- Reliable and stable projects (e.g., MySQL)
- Formal language to query database

<pre>SELECT * FROM table_name;</pre>
Select * from Apps
<pre>select count(*) from Apps</pre>
<pre>select * from Apps where AppName = 'MoneyControl'</pre>
<pre>select AppName, AppCategory from Apps</pre>
select distinct AppName from Apps
<pre>select AppName from Apps where AppPrice > 60</pre>

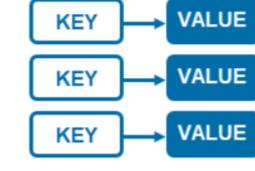
Relational vs NoSQL

NoSQL





Column based



Key-value

- Data is organized in various ways
- They serve specific purpose of processing the data
- Document databases are the most common (MongoDB)
- Very flexible
- Scale very well with data

```
// Query for a movie that has the title 'The Room'
const query = { title: "The Room" };
const options = {
    // sort matched documents in descending order by rating
    sort: { "imdb.rating": -1 },
    // Include only the `title` and `imdb` fields in the returned document
    projection: { _id: 0, title: 1, imdb: 1 },
};
const movie = await movies.findOne(query, options);
```

https://www.mongodb.com/docs/drivers/node/v4.6/usage-examples/findOne/

Img source

Rankings

394 systems in ranking, May 2022

	Rank				Score	
May 2022	Apr 2022	May 2021	DBMS	Database Model	May Apr 2022 2022	May 2021
1.	1.	1.	Oracle 🗄	Relational, Multi-model 🚺	1262.82 +8.00	-7.12
2.	2.	2.	MySQL 🛨	Relational, Multi-model 👔	1202.10 -2.06	-34.28
3.	3.	3.	Microsoft SQL Server 🗄	Relational, Multi-model 👔	941.20 +2.74	-51.46
4.	4.	4.	PostgreSQL 🗄	Relational, Multi-model 👔	615.29 +0.83 +	+56.04
5.	5.	5.	MongoDB 🚹	Document, Multi-model 👔	478.24 -5.14	-2.78
6.	6.	个 7.	Redis 🗄	Key-value, Multi-model 👔	179.02 +1.41 -	+16.85
7.	1 8.	4 6.	IBM Db2	Relational, Multi-model 👔	160.32 -0.13	-6.34
8.	4 7.	8.	Elasticsearch 🗄	Search engine, Multi-model 👔	157.69 <mark>-3.14</mark>	+2.34
9.	9.	† 10.	Microsoft Access	Relational	143.44 +0.66 -	+28.04
10.	10.	4 9.	SQLite 🚹	Relational	134.73 +1.94	+8.04

MongoDB Documentation

- Free, open source
- Can be installed locally or used on in the cloud (Atlas)
- Great documentation and a large community
- Why using MongoDB? <u>https://www.mongodb.com/why-use-mongodb</u>
- 4 Reasons to use MongoDB: <u>https://www.mongodb.com/developer/article/top-4-</u> <u>reasons-to-use-mongodb/</u>

MongoDB Documentation

- You can access MongoDB via a MongoDB shell, e.g., mongosh
- In mongosh, you type command as in a terminal
- Documentation for shell access is here: <u>https://www.mongodb.com/docs/manual/</u>

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- In your app, you need to use **MongoDB driver**, e.g., the driver for Node.JS
- The commands are slightly different from the shell, the most important difference is you need to account for **asynchronous interaction**
- Documentation for Node.JS is here:

https://www.mongodb.com/docs/drivers/node/current/quick-start/